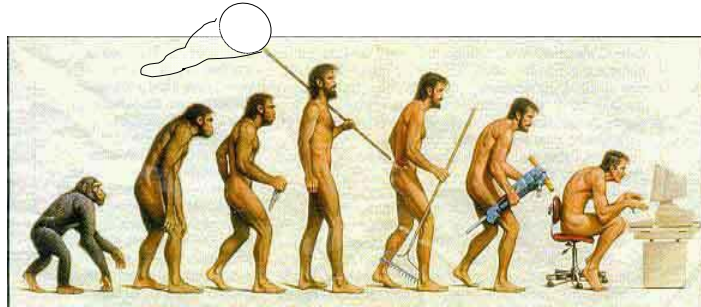


## Linking Individual-based models with observed animal behaviour



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## Overview

- Why link models and empirical data - and how?
- The basis: a simple model of hilltopping behaviour
- Testing the model to predict patterns
- What do we do in the case of uncertainties?
- An example from another model
- Conclusions and tips



## Why link models and empirical data and how

- Ecological models can be used to **understand** or **predict** patterns
- To **predict** patterns requires identifying realistic parameter ranges
- Often: realism is associated with model complexity
- Can we combine generality and simplicity?
- Should we?



## A simple model on hilltopping

Hilltopping: "Where males and virgin or multiple-mating females seek a topographic summit to mate" (Shields 1967)

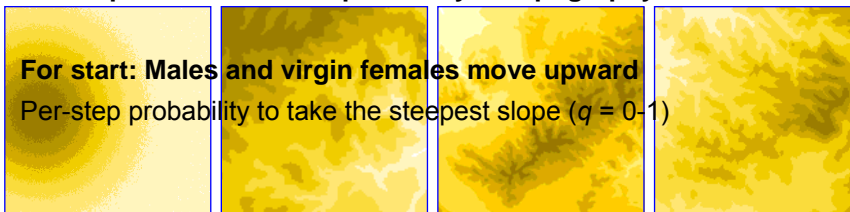
### An Individual-based model

#### Spatially explicit

#### Assumption: Animals respond only to topography

For start: Males and virgin females move upward

Per-step probability to take the steepest slope ( $q = 0-1$ )



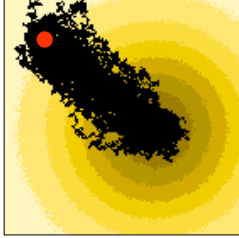
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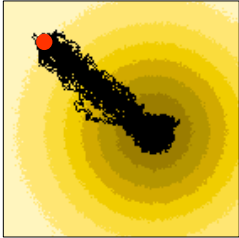
## Simulation results

Some representative paths  
50 individuals, 1000 movement-steps each

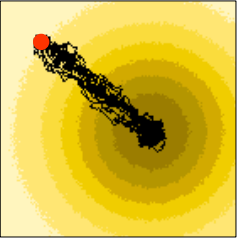
0.2



0.5



0.8



→ Virtual corridors are formed (Pe'er, Saltz and Frank 2005)

→ Slight response to topography is sufficient for their formation (Pe'er, Heinz & Frank 2006)

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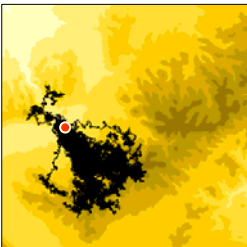
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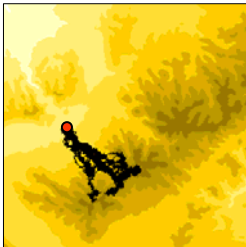
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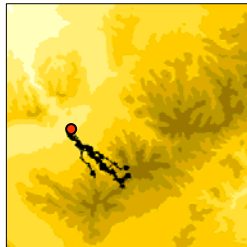
$q = 0.2$



0.5



0.8



→ The structure of Virtual Corridors may be complex and unintuitive

But what are the biologically-realistic parameter values?

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## A simple conversion:



- For  $q = 1$ : real individuals should move upward 100% of time
- For  $q = 0$ : real individuals should move upward 50% of time

Therefore

$$q_{model} = q_{observed} \cdot 2 - 1$$

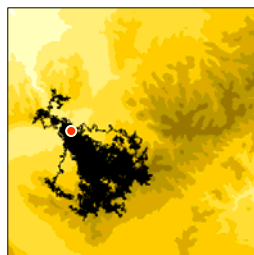
**In reality:**

males moved 0.77 of time upward  $\rightarrow q_{model} = 0.54$

virgin females = 0.82 of time upward  $\rightarrow q_{model} = 0.64$  (Pe'er et al. 2004)

## Take back into simulated patterns:

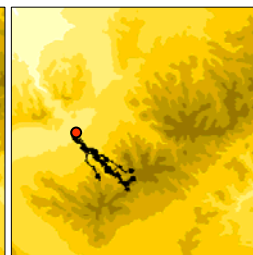
$q = 0.2$



**0.5**



$0.8$



$\rightarrow$  The structure of Virtual Corridors may be complex and unintuitive especially for biologically-realistic parameter values!


$\rightarrow$  IBMs may be useful for predicting such complex patterns

**But can such a simple model do so?**

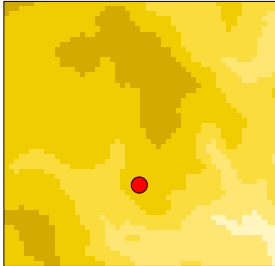
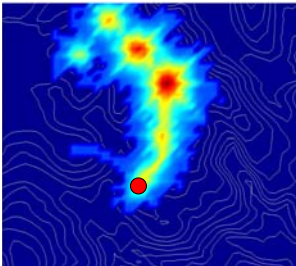
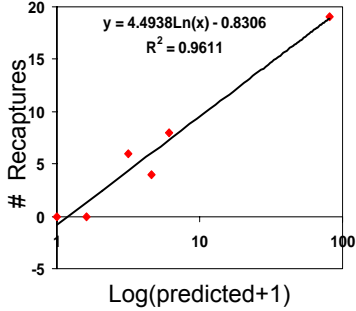
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## Field validation of the model

A release-recapture experiment



Realistic landscape map      Model prediction      Field validation

$q = 0.9, p = 0.2, 100 \text{ inds.}$

$y = 4.4938\text{Ln}(x) - 0.8306$   
 $R^2 = 0.9611$

# Recaptures

Log(predicted+1)

The pattern is neither distance-dependent nor simple  
But it is still predictable using this simple IBM!

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## What do we do in the case of uncertainties?

We may know the behaviour of a species and be able to model it -  
But many factors affecting animals' decisions remain unknown.  
For instance: we often don't know animals' **perceptual distance**.

**Why should we care?**  
Animals may "perceive" some elements from large distances, by responding to spatial gradients associated with them, e.g. **topography, habitat quality, pheromones, pollutants (chemicals, noise, light)**.

Therefore the perceptual range may affect connectivity patterns.

**Does it ?**



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## Altering an existing IBM for the Eurasian Lynx

An existing PVA:

- Individual-based
- Spatially-realistic
- Based on well-established knowledge
- Includes Population dynamics and Dispersal



**Alteration of the original model:** (Pe'er and Kramer-Schadt 2008)

Varying the perceptual range of animals during dispersal

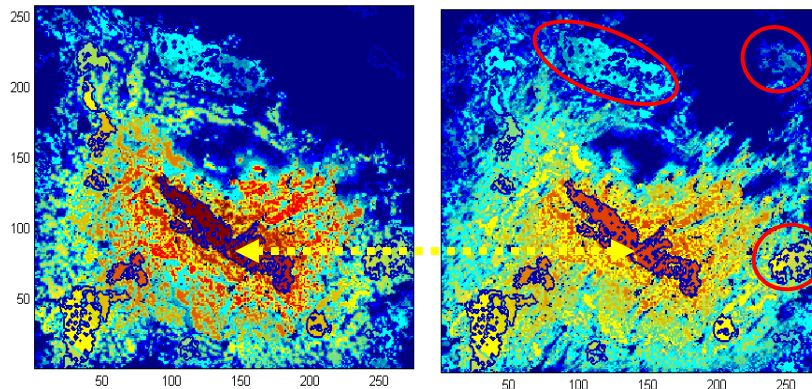
Response to **cities, rivers** or **local forest patches**

With various values of

- perceptual range (0 - 3km) and
- intensity of response (probability = 0 - 1)



## Results

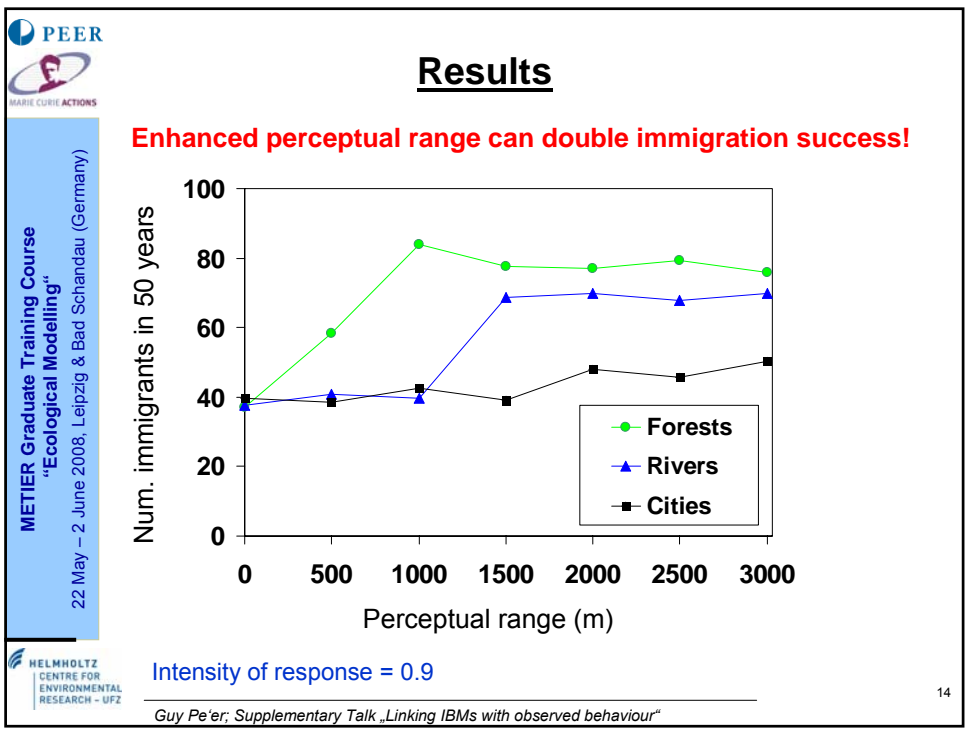
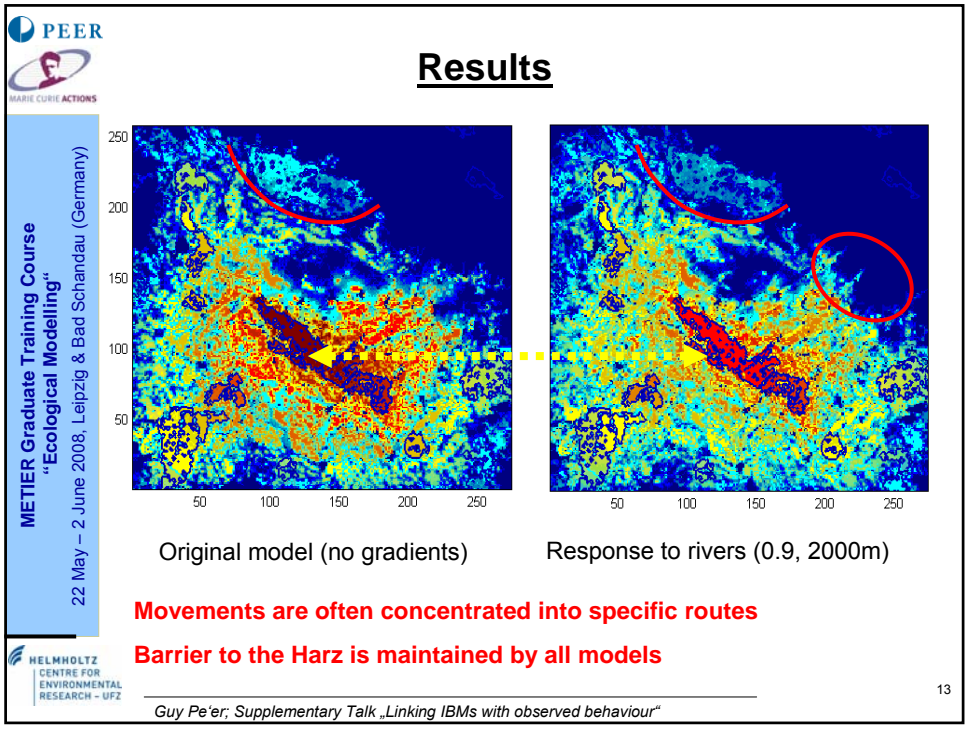


Original model (no gradients)

Response to forests (0.9, 2000m)

**Animals disperse more readily**

**Movement patterns and connectivity patterns are altered**



## Conclusions

- Linking ecological models and empirical data does not necessary require complexity: try to grasp simple mechanisms
- Mimicking known ecological patterns can be used as first stage to understand new patterns emerging from models
- This interaction between model and reality can enhance
- Thinking (e.g. recognizing virtual corridors and importance of gradients)
- Directing field-work (e.g. planning field experiments on hilltopping; pinpointing the need to study perceptual ranges)
- The development of decision-support tools (e.g. recognizing dispersal barriers despite uncertainty).

## Tips?

- Before you start modelling, make sure you know THE QUESTION.
- Don't try to mimic nature – try to identify simple mechanisms (perhaps: think as an animal?)
- Ask yourself: what field-data **exists**, **might exist**, or is unlikely to become available in the near future. The first can be used for parameterization; the second for validation; and guessing is where you can really gain from a good model!
- Plan ahead: what field-tests would allow you to differentiate between models (= scenarios) or parameters?

## Tips?

- Bear in mind: models allow you to play with "would-be" cases and are perhaps the best tool to deal with  $\beta$  errors!

Reject $H_0$ ?	Yes (model)	No (model)
True (reality)	Correct	$\beta$ (Type-2 error)
False (reality)	$\alpha$ (Type-1 error)	Correct

- Think of the biological meaning of your parameters: use what you have, or think how to ensure that you CAN extract them.

## Thank you!



### Hilltopping model (PhD):

Supervisors: David Saltz, Uzi Motro  
Cooperation: Karin Frank, Hans-Hermann Thulke, Simone Heinz.

Funding: Ben-Gurion Uni. of the Negev,  
Marie-Curie, Mitrani Grant-In-Aid of  
Research.

### Modelling Lynx dispersal:

cooperation with Stephanie Kramer-Schadt.

Funding: Dept. of Ecological Modelling  
(Visiting Scientist)

